

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	How do we keep ourselves safe on and offline?	How can we use technology to take photos?	How can I use technology to tell a story?	How can I program a sphero ball to follow a track?	How can I use code to direct a bee bot?	How can I use code to direct a bee bot?
Year 1	How do I stay safe online?	How do I create a document on a computer?	How do I write a simple code?	Why do we need computer models?	How do I create and debug a simple program?	How can I program a device for a specific purpose?
Year 2	How do I use the internet to find reliable information?	What is a blog and why do we use them?	How can I use technology to share information?	How do I use coordinates when programming a sprite?	How do I get help when feeling uncomfortable online?	What is stop frame animation?
Year 3	How can I share information via a podcast?	How do I create a simple animation?	What is a computer network?	How are relationships different online and offline?	Why do we need computer simulations?	How are robots programmed?
Year 4	What is the most effective way to debug a code?	Why is email an effective way to communicate?	How do computers store information?	How do I create a stop frame animation film?	How do I programme a robot to respond to its surroundings?	How do I know what to trust online?
Year 5	How can messages be sent secretly over distance?	How are webpages structured?	How can variables be used within a program?	How do I program a mobile phone game?	How can I use variables within a program?	How do I manage the information I get online?
Year 6	How can I program a game?	How do I protect my health and well being while online?	How do you program a story animation?	How do I use a computer to present and share information?	How do computers send and receive information?	How can I program and test a working app?